

DASP3rd Chapter 8 - Exercises

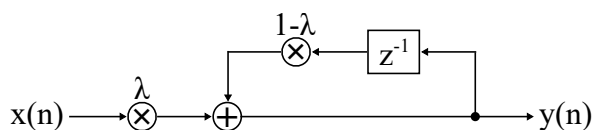
1 Lowpass Filtering for Envelope Detection

Generally, envelope computation is performed by lowpass filtering the input signal's absolute value or its square.

1. Sketch the block diagram of a recursive first-order lowpass $H(z) = \frac{\lambda}{1 - (1-\lambda)z^{-1}}$.

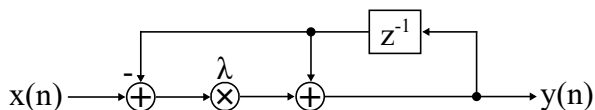
Solution:

- Of course, there are various possibilities. Most straight-forward is probably the transposed direct-form II



where it is obvious that the current input sample is weighted with λ and the most recent output sample with $1 - \lambda$.

- Alternatively, a realization is possible which uses only one multiplier:



(Note: In the book, z_∞ is used instead of λ , where $\lambda = 1 - z_\infty$.)

2. Sketch its step response. What characteristic measure of the envelope detector can be derived from the step response and how?

Solution:

To find the step response, we start with the difference equation $y(n) = \lambda x(n) + (1 - \lambda)y(n - 1)$. The step function is defined as:

$$\epsilon(n) = \begin{cases} 1 & \text{for } n \geq 0 \\ 0 & \text{else} \end{cases}$$

Now we can evaluate the difference equation with the step function as input for $n = 0, 1, 2$

$$g(0) = \lambda + (1 - \lambda) \cdot 0$$

$$g(1) = \lambda + (1 - \lambda)\lambda$$

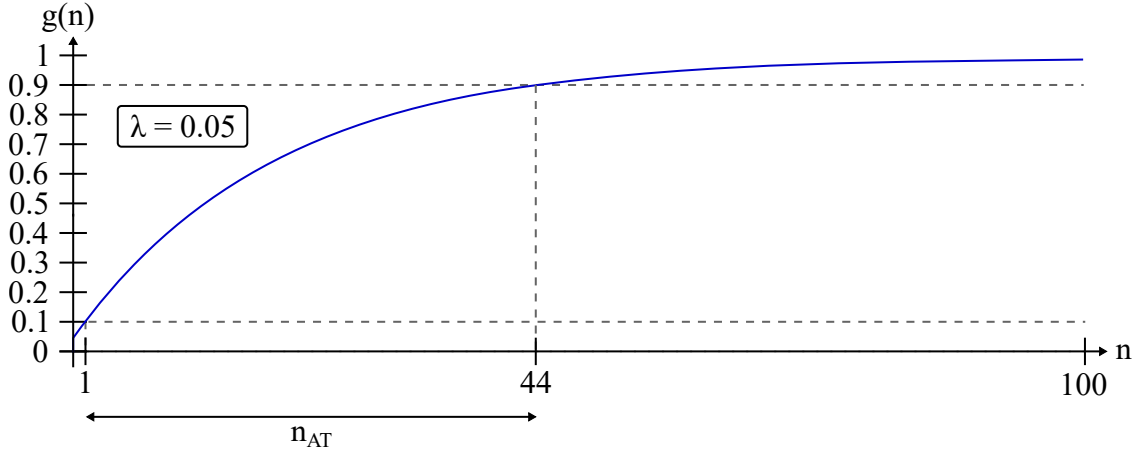
$$g(2) = \lambda + (1 - \lambda)[\lambda + (1 - \lambda)\lambda] = \lambda + (1 - \lambda)\lambda + (1 - \lambda)(1 - \lambda)\lambda$$

\vdots

Or in a more general way: $g(n) = \lambda \cdot \sum_{k=0}^n (1 - \lambda)^k$

The geometric series is defined as: $\sum_{k=0}^n z^k = \frac{1-z^{n+1}}{1-z}$ with $z = 1 - \lambda$

$$\Rightarrow g(n) = \lambda \sum_{k=0}^n (1 - \lambda)^k = \lambda \cdot \frac{1-(1-\lambda)^{n+1}}{1-(1-\lambda)} = 1 - (1 - \lambda)^{n+1}$$



The step-response is of interest because it represents the response of the envelope detector to a sudden rise in amplitude of the input signal. A typical measure is the time it takes the step-response to rise from 0.1 to 0.9. Ignoring for the moment that n can only take integer values, the attack time in samples is $n_{AT} = n_{0.9} - n_{0.1}$, with $g(n_{0.1}) = 0.1$ and $g(n_{0.9}) = 0.9$. Solving $[1 - (1 - \lambda)^{n_{0.1}} = 0.1]$ and $[1 - (1 - \lambda)^{n_{0.9}} = 0.9]$ for $n_{0.1}$ and $n_{0.9}$, we find

$$n_{0.1} = \frac{\ln 0.9}{\ln(1 - \lambda)} \quad \text{and} \quad n_{0.9} = \frac{\ln 0.1}{\ln(1 - \lambda)},$$

and hence

$$n_{AT} = n_{0.9} - n_{0.1} = \frac{\ln 0.1 - \ln 0.9}{\ln(1 - \lambda)} \approx -\frac{2.2}{\ln(1 - \lambda)}.$$

To compute λ for a given attack time, we can solve for λ as

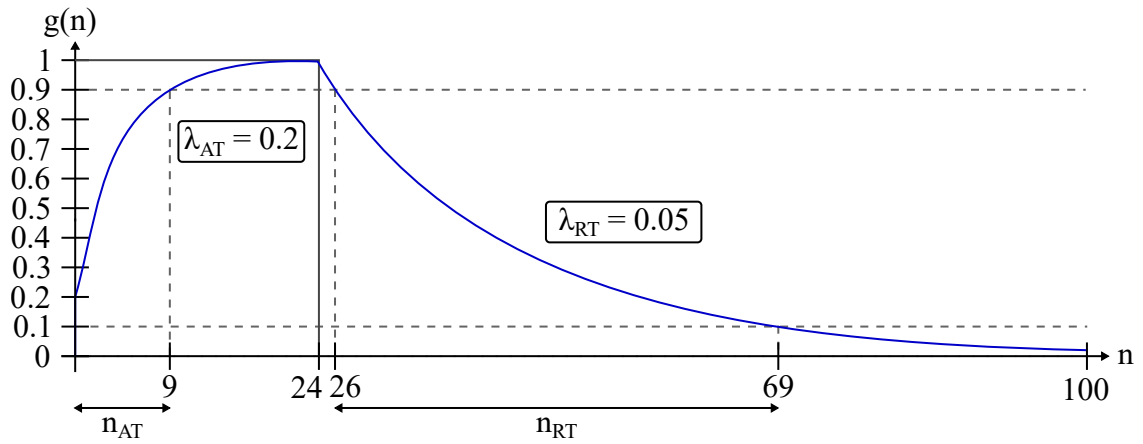
$$\lambda = 1 - e^{\frac{-2.2}{n_{AT}}}$$

and of course we express n_{AT} in terms of an attack-time in seconds T_{AT} as $n_{AT} = f_S \cdot T_{AT}$, where f_S denotes the sampling rate.

- Typically, the lowpass filter is modified to use a non-constant filter coefficient λ . How does λ depend on the signal? Sketch the response to a rect-signal of the lowpass filter thus modified.

Solution:

Usually, a dynamics processor has to react fast on attacks (rising signal amplitude) to avoid overload, but may be slower for releases (falling amplitude). Therefore, two different coefficients λ_{AT} and λ_{RT} are used, where λ_{AT} is employed when the filter's current input is greater than its most recent output and λ_{RT} otherwise. Typically, $\lambda_{AT} > \lambda_{RT}$, so that $T_{AT} < T_{RT}$.

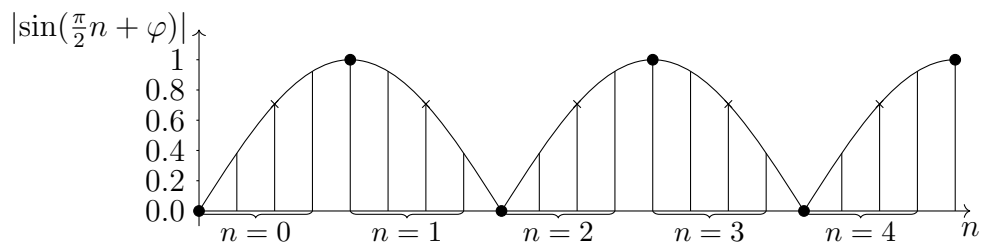
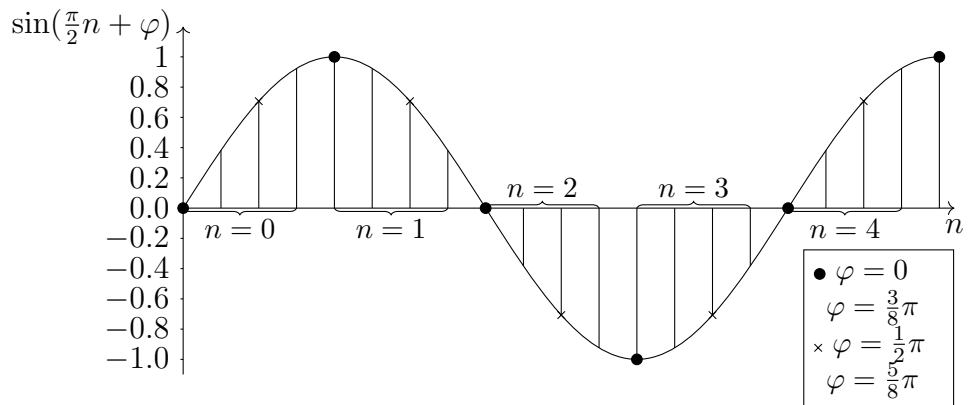


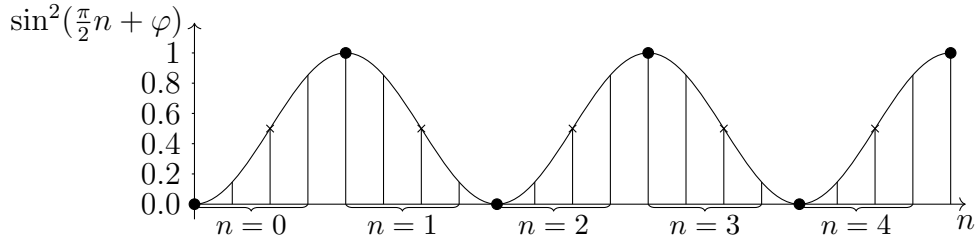
2 Discrete-time Specialties of Envelope Detection

Taking absolute value or squaring are nonlinear operations. Hence care must be taken when using them in discrete-time systems as they introduce harmonics the frequency of which may violate the Nyquist bound. This can lead to unexpected results, as a simple example shall illustrate. Consider the input signal $x(n) = \sin\left(\frac{\pi}{2}n + \varphi\right)$, $\varphi \in [0, 2\pi]$.

1. Sketch $x(n)$, $|x(n)|$, and $x^2(n)$ for different values of φ .

Solution:





2. Determine the value of the envelope after perfect lowpass filtering, i.e. averaging, $|x(n)|$. Note: As the input signal is periodical, it is sufficient to consider one period, e.g.

$$\bar{x} = \frac{1}{4} \sum_{n=0}^3 |x(n)|.$$

Solution:

$$\begin{aligned} \bar{x} &= \frac{1}{4} \left(\underbrace{|\sin(\varphi)|}_{\geq 0} + \underbrace{|\sin(\frac{\pi}{2} + \varphi)|}_{\geq 0} + \underbrace{|\sin(\pi + \varphi)|}_{\leq 0} + \underbrace{|\sin(\frac{3\pi}{2} + \varphi)|}_{\leq 0} \right) \\ &= \frac{1}{4} \left(\sin(\varphi) + \sin(\frac{\pi}{2} + \varphi) - \underbrace{\sin(\pi + \varphi)}_{=-\sin(\varphi)} - \underbrace{\sin(\frac{3\pi}{2} + \varphi)}_{=-\sin(\frac{\pi}{2} + \varphi)} \right) \\ &= \frac{1}{2} \sin(\varphi) + \frac{1}{2} \sin(\frac{\pi}{2} + \varphi) \\ &= \frac{1}{2} \sin(\varphi) + \frac{1}{2} \left(\underbrace{\sin(\frac{\pi}{2})}_{=1} \cos(\varphi) + \underbrace{\cos(\frac{\pi}{2})}_{=0} \sin(\varphi) \right) \\ &= \frac{1}{2} (\sin(\varphi) + \cos(\varphi)) \end{aligned}$$

The minimum $\bar{x}_{min} = \frac{1}{2}$ is reached for $\varphi = 0$ and $\varphi = \frac{\pi}{2}$, the maximum $\bar{x}_{max} = \frac{1}{\sqrt{2}}$ for $\varphi = \frac{\pi}{4}$.

3. Similarly, determine the value of the envelope after averaging $x^2(n)$.

Solution:

$$\begin{aligned} \bar{x} &= \frac{1}{4} \left(\sin^2(\varphi) + \underbrace{\sin^2(\frac{\pi}{2} + \varphi)}_{=\cos^2(\varphi)} + \underbrace{\sin^2(\pi + \varphi)}_{=\sin^2(\varphi)} + \underbrace{\sin^2(\frac{3\pi}{2} + \varphi)}_{=\cos^2(\varphi)} \right) \\ &= \frac{1}{2} (\sin^2(\varphi) + \cos^2(\varphi)) \\ &= \frac{1}{2} \end{aligned}$$

Of course, this is the average power, so to get the root-mean-square, we have to take the square root yielding $\frac{1}{\sqrt{2}}$ as the envelope, independent of the phase φ .

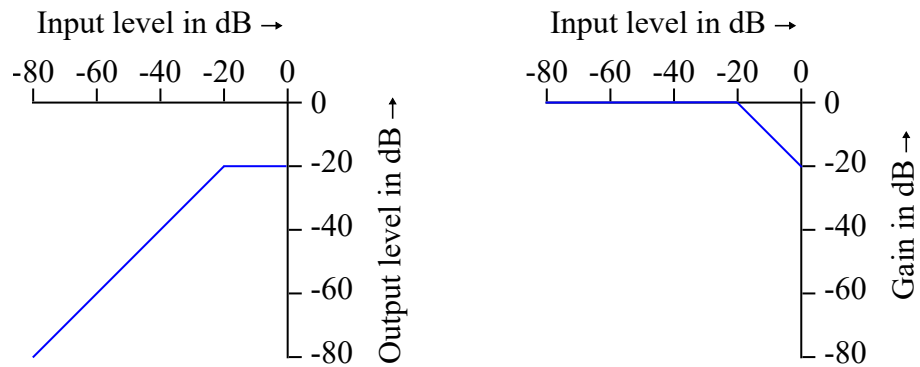
Generally, having an envelope that depends on the phase of the signal is problematic. Therefore, in digital dynamics processors, it is recommended to use root-mean-square envelope detection.

3 Dynamic Range Processors

Sketch the characteristic curves mapping input level to output level and input level to gain for, and describe briefly the application of:

1. limiter;

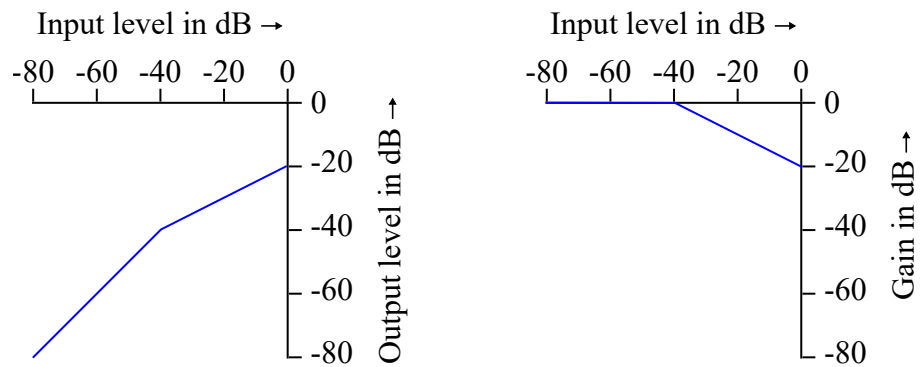
Solution:



- Limits the maximum amplitude to avoid overload of successive processing units

2. compressor;

Solution:

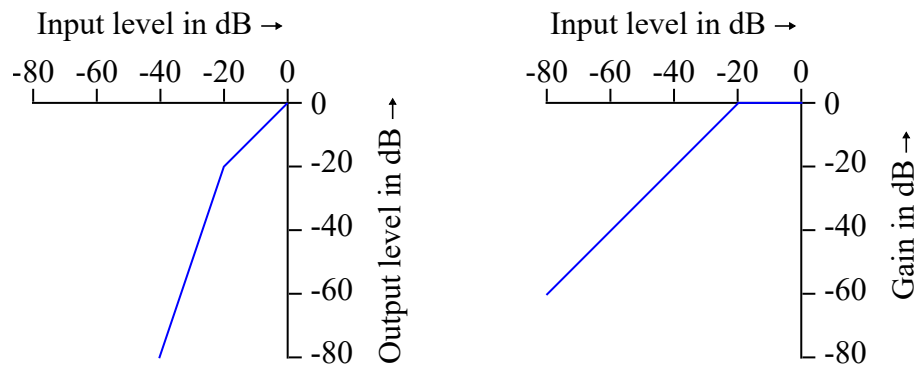


- Reduces the dynamic range of the signal

- Can be combined with a constant gain to make a signal louder by amplifying quiet parts

3. expander; and

Solution:

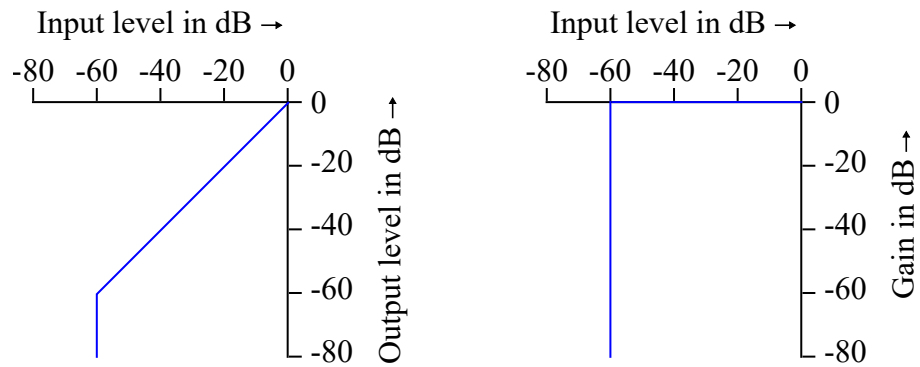


- Increases the dynamic range of the signal

- Can be used to suppress noise by attenuating quiet parts which mostly consist of noise
- Used in conjunction with a compressor for recording and transmission systems: Compress the signal before recording/transmission to better utilize available dynamic range of the medium, expand the signal upon playback/after transmission to restore original amplitude.

4. noise gate.

Solution:



- Suppress noise by muting quiet parts which mostly consist of noise.